15th Annual



October 12, 2024

The Town of Indialantic will be hosting the 15th annual Witch Way 5k on **Saturday, October 12** starting at **5pm** from Nance Park.

The running course is on neighborhood roads along the beach and parks through Indialantic.

There will be an after party hosted by Long Doggers in Nance Park which will include free food and drinks for the runners, sponsor booths, dunk tank, live music, trick or treating, games, and much more.

For more information, please visit www.witchway5k.com

HALLOWEEN THEMED 5K

COSTUME CONTEST +

AFTER PARTY AT NANCE PARK WITH LONGDOGGERS

TRICK OR TREATING

Sponsorship Opportunities

Your sponsorship will allow us to continue this community tradition. All sponsorships are tax deductible and the proceeds will	on website and race materials Banner at finish line 12 race entries with T-shirts Space for 3 booths at after party
benefit the Town of Indialantic's holiday decor and the 5th Avenue Beautification	\$1,000 Sponsor
project.	 Name + logo on website Name on race materials Banner at finish line
Benefits of Witch Way 5k Sponsorship:	8 race entries with T-shirtsSpace for 2 booths at after party
 Exposure on WW5K media outlets and race materials 	\$500 Sponsor • Name + logo on website
• Participation in after party for \geq \$250 sponsors	Name on race materials4 race entries with T-shirtsSpace for 1 booth at after party
Tax deductible sponsorship	\$250 Sponsor Name on website and race
• Indialantic 5th Ave Beautification Project	materials • 2 race entries with T-shirts
Thank you for your support.	Space for 1 booth* at after party\$150 Sponsor
*standard space 10x12, must provide own table and/or tent	 Name on website and race materials 1 race entry with T-shirts

WITCH WAY 5K SPONSORSHIP

Check the appropriate sponsorship level above and return this form to Indialantic Town Hall along with a check payable to **The Town of Indialantic - Witch Way 5K**

Organization: _____

Contact Name: _____

Email: _____
Phone Number: _____



\$2,000 Headline Sponsor